Appeared in ICML 2019

A Deep Reinforcement Learning Perspective on Internet Congestion Control

Nathan Jay*, Noga H. Rotman*, P. Brighten Godfrey, Michael Schapira, Aviv Tamar *Equal contribution





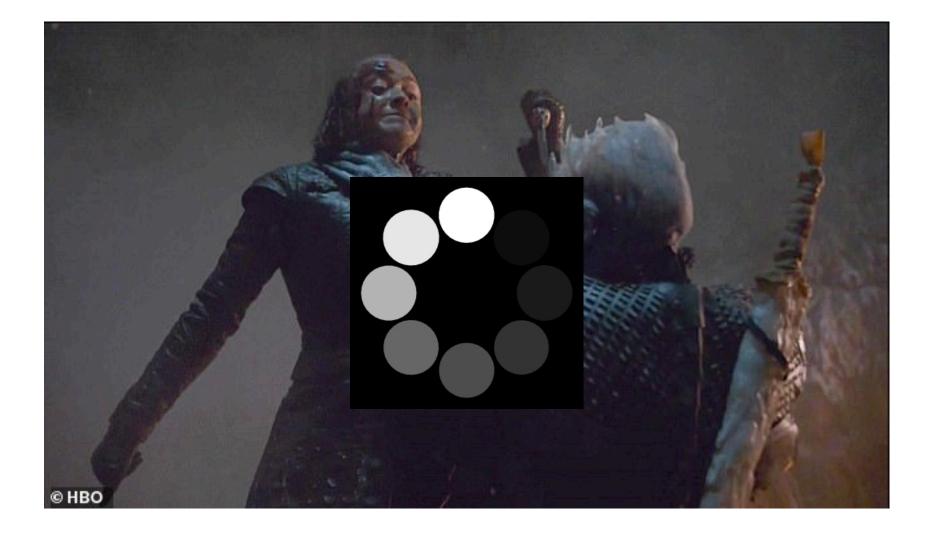
האוניברסיטה העברית בירושלים THE HEBREW UNIVERSITY OF JERUSALEM



AI Week 2019



Internet Congestion Control



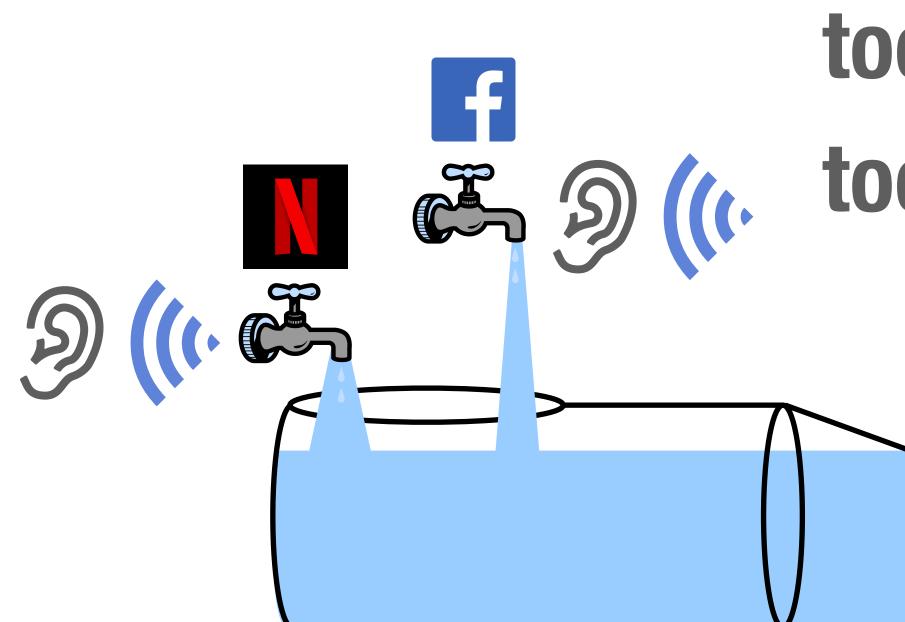


- One of the most fundamental and **challenging** problems in communication networks
- Determines what you get out of the internet
 - At what rate data goes in
 - **Always running on every connection**
 - With no prior knowledge





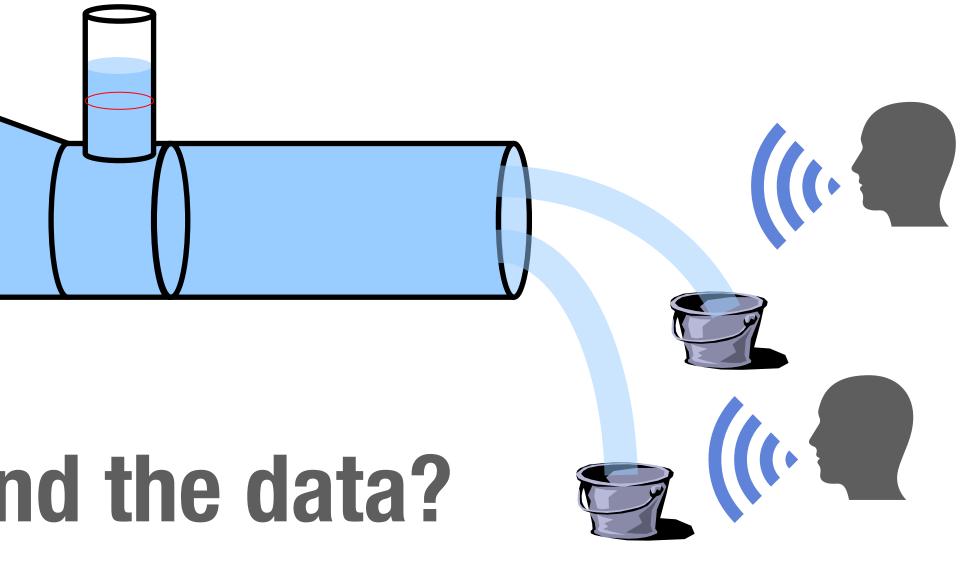
Internet Congestion Control



How fast do we send the data?

Motivation: Internet Congestion Control

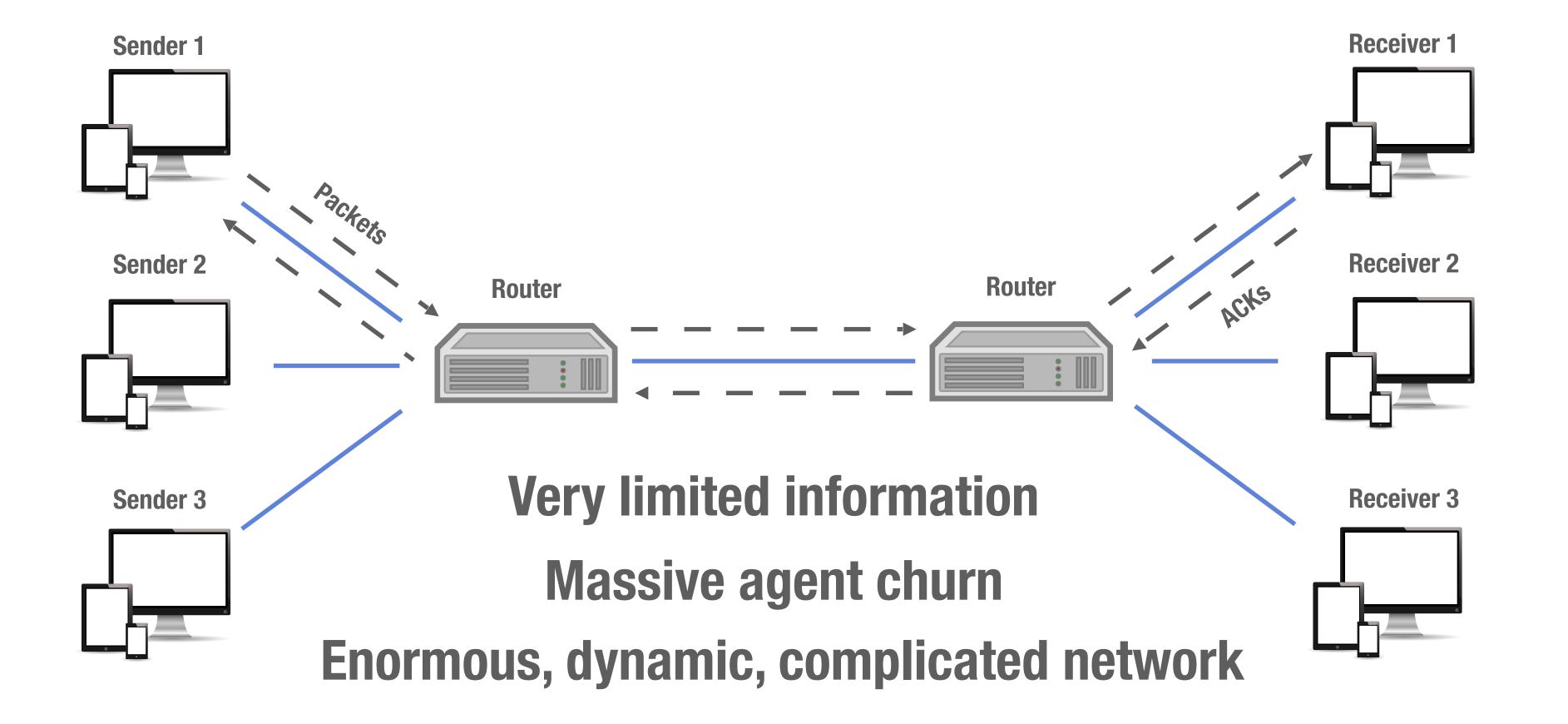
too slow might harm performance too fast might overflow the pipe



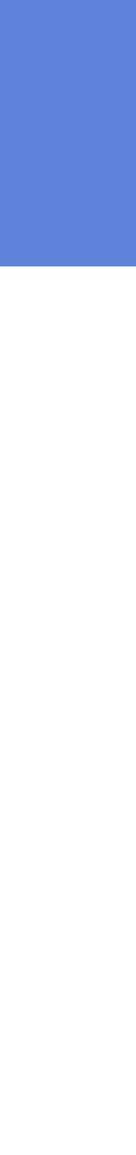




Internet Congestion Control



Motivation: What is Internet Congestion Control?



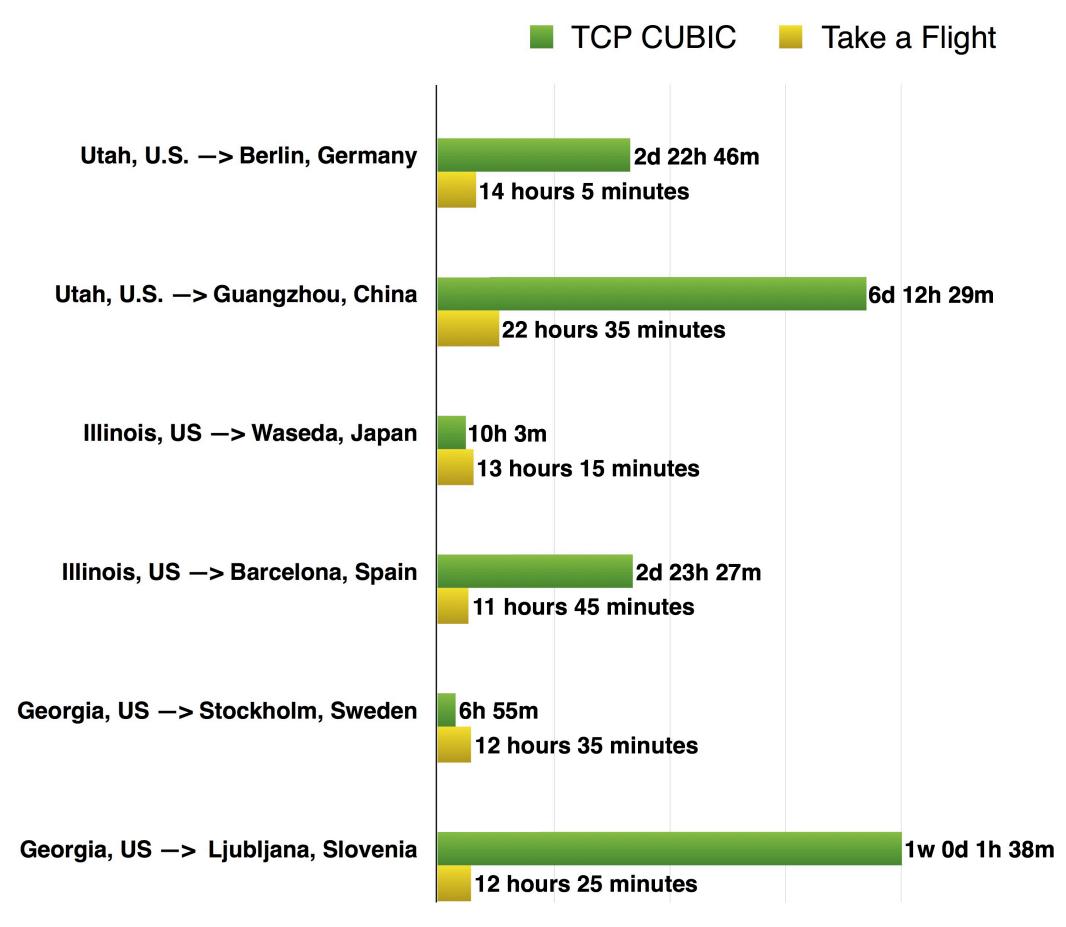
4

Congestion Control Revisited

The Internet's Congestion Control default algorithm: Transmission Control Protocol

Also known as TCP

Congestion Control: Work Thus Far

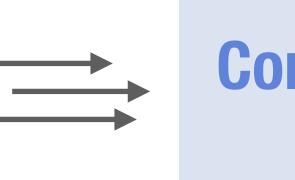






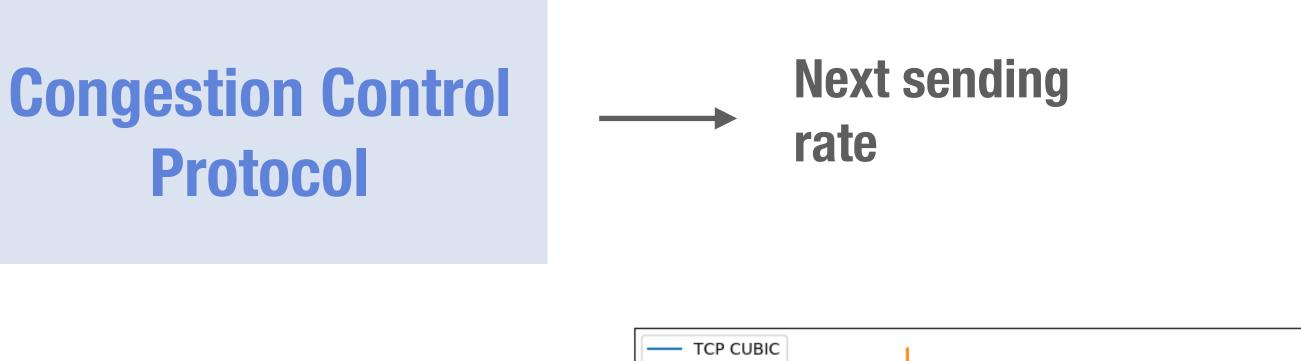
Motivating Deep RL

Locally-perceived history of feedback: Loss rates, latency...

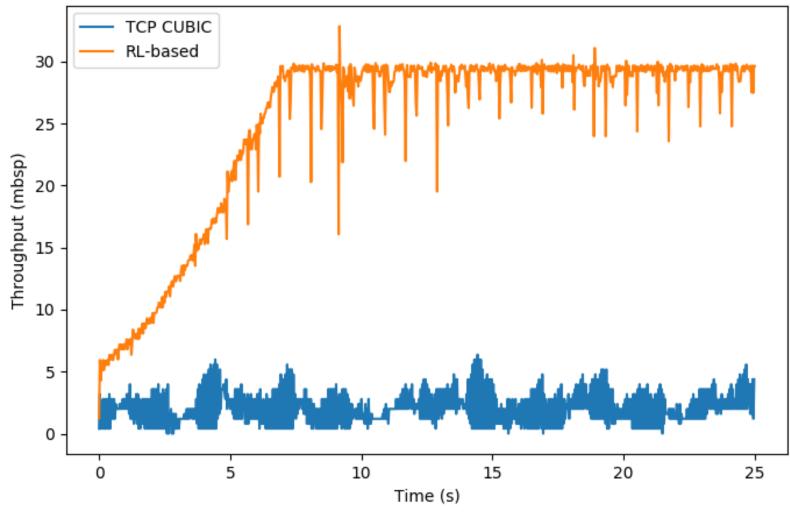


- We hypothesize: this feedback contains information about patterns that can improve the choice of sending rates
- Maybe deep RL can recognize and use them!
 - Successful in other domains speech, games,...

Why Deep Reinforcement Learning?



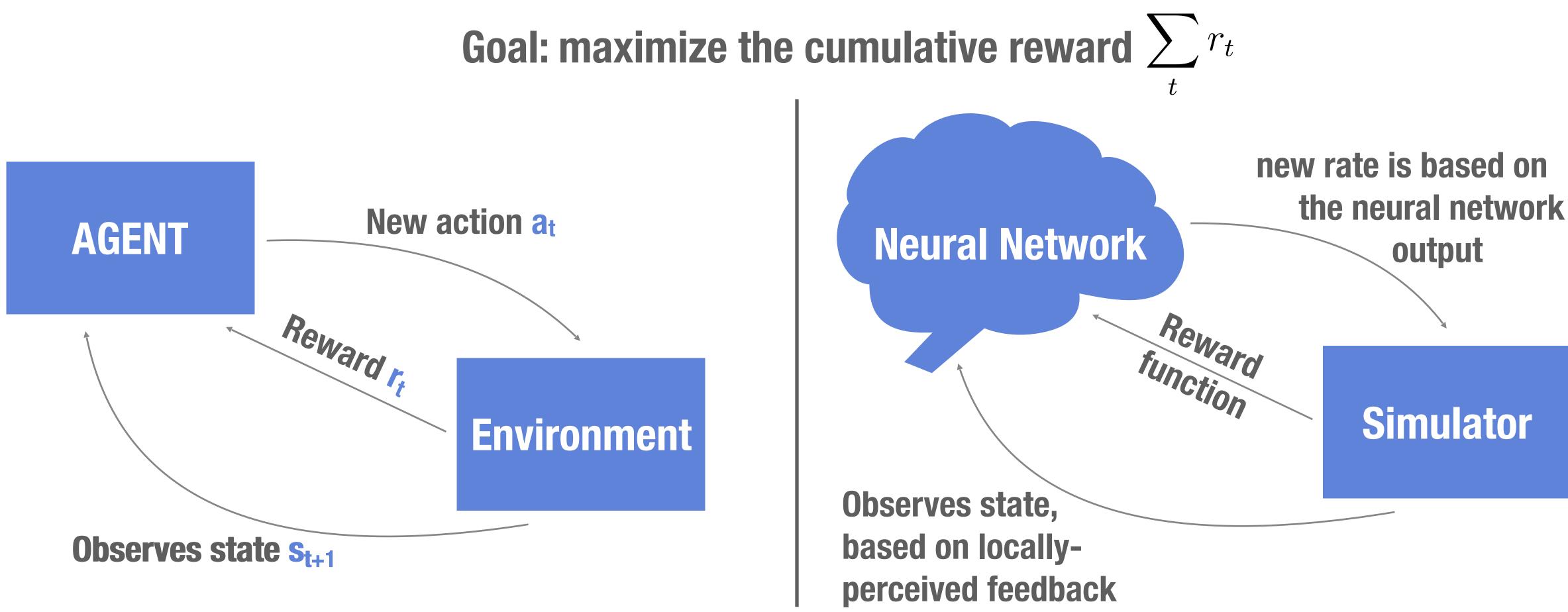




Throughput of a link with 1% random loss



RL Formulation



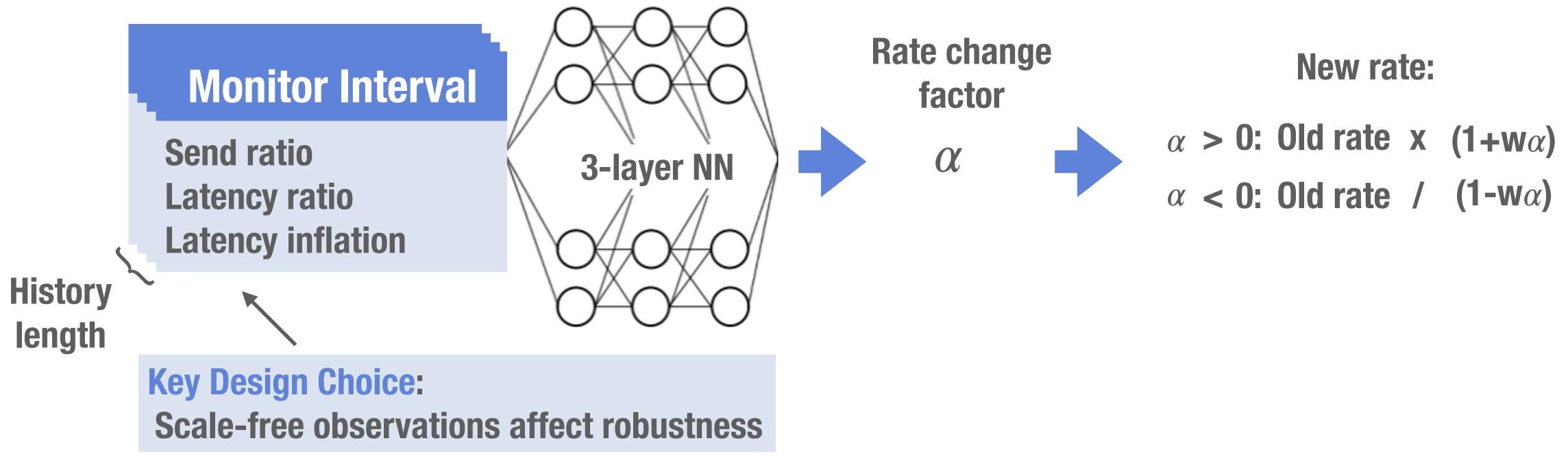
Internet Congestion Control Formulated as a Reinforcement Learning Problem







Introducing Aurora



Aurora: Implementation of Reinforcement Learning for Congestion Control



Aurora: Training / Testing

Training

- Very simple simulated network
- Each episode chooses different link parameters
- Entire training platform is available as a standard Gym environment at: Github.com/PCCProject/PCC-RL

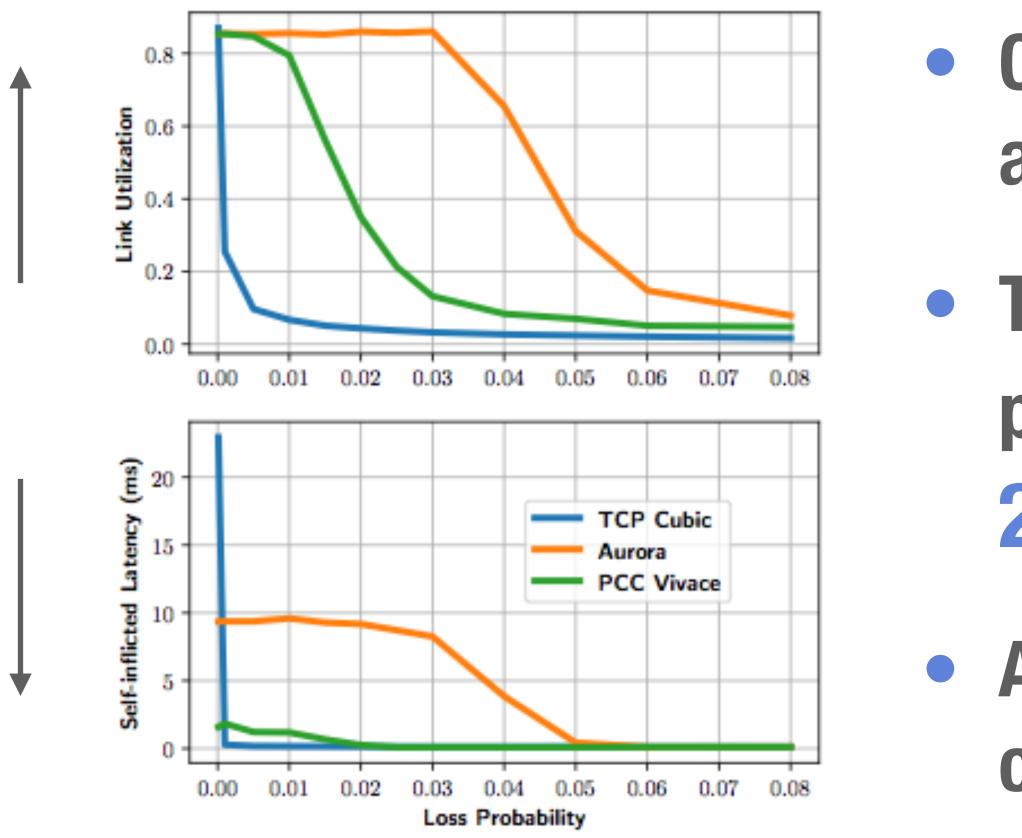
Real-World Testing Setup

- Real packets in Linux kernel network emulation
- Using inference only
 - Allowing faster adaptation
 - Still producing state-of-the-art results!



9

Aurora: Robustness



Aurora: Robustness

• Compared with TCP Cubic (prevalent) and state-of-the-art PCC Vivace

- Tested over links with changing parameters, some up to 50x lower and **20x higher** than training range
- Aurora was found to be with comparable or better than state-of-the-art algorithms





Aurora: State-of-the-Art Results

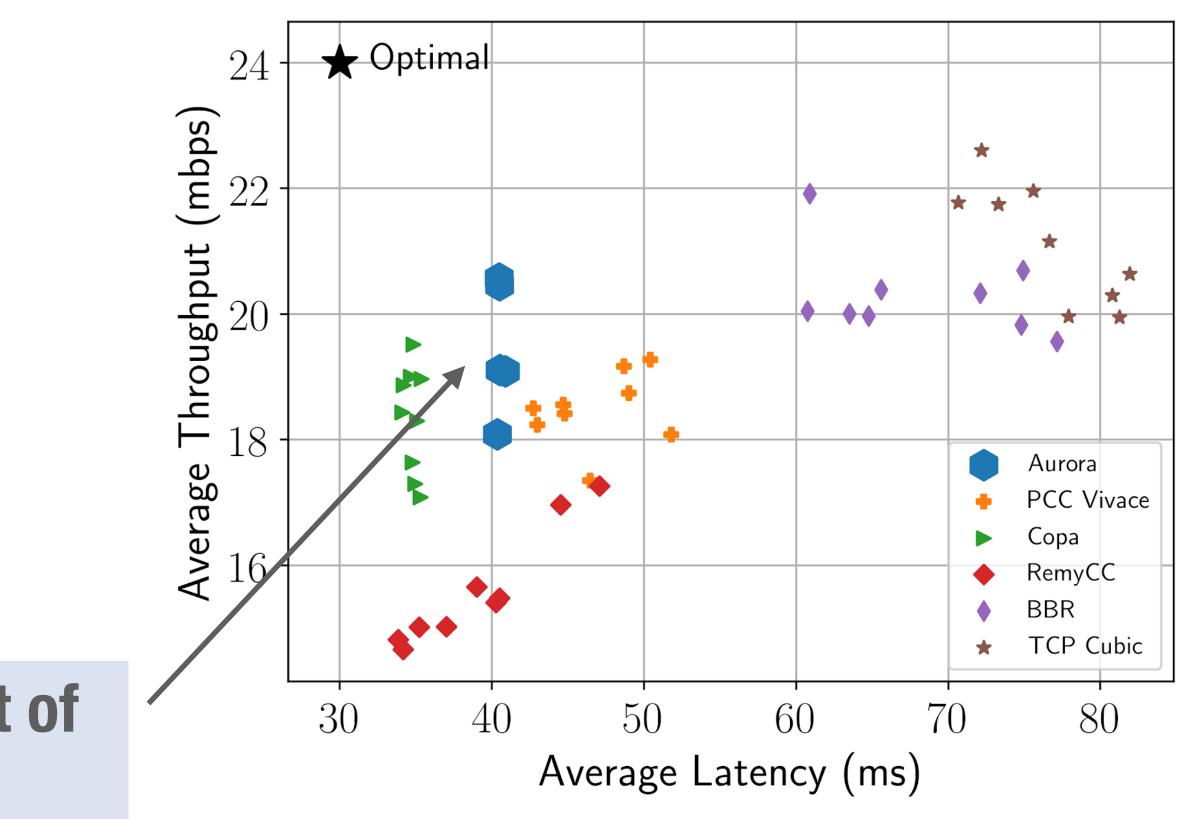
Test settings:

 Emulated network, with real Linux kernel noise • Time-varying link

Aurora is on the Pareto front of state-of-the-art algorithms

Aurora: State-of-the-Art Results

Emulated Dynamic Link Performance







• Multi-agent scenarios:

- Cooperative
- Selfish

Future Work

- Online training:
 - Few-shot training
 - Meta-learning

Exciting Directions

• Multi-objective Learning:

- File transfer
- Live video





A Deep Reinforcement Learning Perspective on Internet Congestion Control



twitter.com/NogaRot Noga H. Rotman, HUJI

